Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 0 98 11522 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE ___ **SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE 18 **BASIC FEE** BASIC FEE 710.00 **FOR** 355.00 NUMBER FILED **NUMBER EXTRA** OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X40 =X80= OR 240 MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 950.0 OR TOTAL **TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING NUMBER PRESENT **TIONAL** TIONAL RATE RATE **AMENDMENT AFTER PREVIOUSLY EXTRA FEE FEE** AMENDMENT PAID FOR X\$18=Total Minus X\$ 9=OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** PAID FOR **FEE FEE** AMENDMENT Total Minus X\$18= X\$ 9= OR Independent Minus X40 ==08X OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL TIONAL** RATE RATE PREVIOUSLY AMENDMENT **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$18= X\$ 9= OR Minus Independent X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.